



MAX EMOTIONAL SENSE *FEVER*

INSTRUCTION MANUAL

WARNING: PHOTSENSITIVITY / EPILEPSY / SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing.

IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness • disorientation • altered vision • seizures • eye or muscle twitches
- any involuntary movement or convulsion • loss of awareness

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep a safe distance from the screen.
- Avoid prolonged use of the PSP® system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

Do not use while driving or walking. Do not use in airplanes or medical facilities where use is prohibited or restricted. Set the PSP® system's wireless network feature to off when using the PSP® system on trains or in other crowded locations. If used near persons with pacemakers, the signal from the PSP® system's wireless network feature could interfere with the proper operation of the pacemaker.

GETTING STARTED

SETTING UP YOUR PSP® (PLAYSTATION®PORTABLE) SYSTEM

For more information on setting up your PSP® system, refer to the instructions manual supplied with the PSP® system. For more information on getting started, refer to your PSP® system manual, or visit the website:

www.us.playstation.com/Support/PSP/GettingStarted/default.html

DJMAX FEVER

BASIC CONTROLS

Move sections/gear setting

Move sections/gear setting

Move
Directions

During Menu Screen

Effector Option

Cancel

Select

Exit
Game

Temporary Stop/Menu



DJMAX FEVER

BASIC CONTROLS

Speed Setting/Play Q Operation

Speed Setting/Play Q Operation

Play
Q Operation

During Game Play

Play
Q Operation

Fever Mode

Exit
Game

Temporary Stop/Menu



DJMAX FEVER

GAME SCREEN

This is the default Graphical User Interface. Please read the description for each customization item when changing the GUI.

Gear

This is the main device to play the game. Different gears will have different attributes like increase in GOLD or Experience Points.



DJMAX FEVER

GAME SCREEN

Fever Gauge

The FEVER gauge slowly fills as you perform combos and perfect notes. Once the word FEVER appears, press the FEVER button to enter a burst mode that will double your combo and score.



DJMAX FEVER

GAME SCREEN

Combo

Perform consecutive beats to obtain a combo score.

Sound Note

These are the sound notes that appear from the top of the gear. Match the Sound Note with the Play  to produce a beat.



DJMAX FEVER

GAME SCREEN

Play Q

The Play Q represents your timing. Once the Sound Note reaches the Play Q, simply press the correct button that matches your Play Q. To configure your Play Q, change your controls on the Key Edit or Control option.



DJMAX FEVER

GAME SCREEN

SPEC Gauge

This represents your energy. Keep the gauge up by performing beats. If you don't perform the correct beat, the Spec Gauge will drop and you will lose.



DJ MAX FEVER

GAME SCREEN

MAX, BREAK Judging

Your score percentage is judged by the accuracy of the beat. The closer your Sound Note is to the Play Q, the higher your percentage. If you press the incorrect beat, you will get a BREAK and your Spec Gauge will reduce. Press the correct button that you have configured in the Key Edit or Control option to get the full points available. Pressing any button to create your beat will result with a penalty of 10% on your score.



DJMAX FEVER

TITLE MENU

PROFILE INPUT SCREEN

Input your DJ profile for DJ Max Fever. Select the letters and spell out your DJ name and select End to move on to the Title Screen.



DJ MAX FEVER

TITLE MENU

TITLE SCREEN

The Title Screen for DJ Max Fever is divided into 5 sections: Portable, Network, Collection, M/V edition, and OST.

PORTABLE

This is the main game mode for DJ Max Fever.



DJMAX FEVER

TITLE MENU

Network

Up to 2 players can battle each other for score supremacy in this Ad-hoc mode.



TITLE MENU

Collection

Unlock items and view them in your collection. You can also view your score records.



DJ MAX FEVER

TITLE MENU

MV EDITION

Enjoy the music videos featured in DJ Max Fever.



DJ MAX FEVER

TITLE MENU

OST

Enjoy the music featured in DJ Max Fever.



DJMAX FEVER

MODE

If you select the PORTABLE Mode in the main title screen, the following menu screen will allow you to select these 7 options.



4B TUNES

This is a beginner mode and it utilizes four Buttons to play.

DJMAX FEVER

MODE



5B TUNES

This is an intermediate mode and it utilizes five Buttons to play.

DJMAX FEVER

MODE



6B TUNES

This is an advance mode and it utilizes six Buttons to play.

DJMAX FEVER

MODE



8B TUNES

This is an unlockable mode for the professional player.

DJMAX FEVER

MODE



FREESTYLE

Select any unlocked song and try to obtain the highest score possible.

DJMAX FEVER

MODE



XTREME CHALLENGE

This is a mission based mode where you must complete certain conditions.

DJMAX FEVER

MODE



OPTION

Select OPTION to configure game, graphic, sound, and save functions.

MODE

EQUIPMENT

The Equipment screen can be accessed during 4B, 5B, 6B, 8B, FREESTYLE and XTREME CHALLENGE modes. Use GOLD to purchase new items and skills.

Gold

Increase of GOLD acquirement

Exp

Increase of experience points

DJMAX FEVER

MODE

Spec

Increase the strength of the Spec Gauge.

DefUP

Reduce the damage rate in BREAK.

Tech

Increase the recovery rate.

Auto

Automatically converts a BREAK to a 1% MAX.

Fever

Begin the game with a portion of the FEVER Gauge filled.

DJMAX FEVER

OPTION

Configure Display, Sound, Control, Save, and Difficulty options here.

DISPLAY

Change the Gear display settings here.

Left

Displays the gear on the left side of the screen.

Center

Displays the gear in the center of the screen.

Right

Displays the gear on the right side of the screen.



DJMAX FEVER

OPTION

SOUND

Change your sound output here.

Speaker

Outputs sounds optimized for the PSP™ Speakers.

Earphone

Outputs sounds optimized for earphones.



DJMAX FEVER

OPTION

CONTROL

Change your control scheme here.

Type-A

Adjusts the speed with the L, R button. Activate FEVER with X button.



DJMAX FEVER

OPTION

CONTROL

Change your control scheme here.

Type-B

Adjusts the speed with the down button and X button.
Activate FEVER with the R button.

Key Edit

Configure the Speed and FEVER options to your liking.

*In BB Mode, you cannot change the speed during gameplay.

DJMAX FEVER

OPTION

DIFFICULTY

Change your difficulty levels here.

Easy

The main game will be easier but you will receive less GOLD, experience points, and score points. The SPEC Gauge restores fast, but you cannot exceed a certain level. 8B will not appear.



DJMAX FEVER

OPTION

DIFFICULTY

Change your difficulty levels here.

Normal

This is the normal setting for the main game. This is the most balanced mode where the game play remains balanced and you will receive a normal amount of GOLD, experience points, and score points. BB will appear after meeting certain conditions.



DJMAX FEVER

OPTION

DIFFICULTY

Change your difficulty levels here.

Hard

The game play will be very difficult but you will be rewarded with lots of GOLD, experience points, and score points. 8B is selectable from the beginning.



DJMAX FEVER

OPTION

SAVE DATA

You can save or reset the SAVE DATA here.

Save

Save the current data.

Auto Save

Automatically saves when this is ON.

Reset

Resets the current saved data, but the profile name will remain the same.

* If you want to input a new profile, please delete the save data stored on the Memory Stick™.

DJ MAX FEVER

NETWORK

Challenge an opponent for score supremacy.

GAME MENU SCREEN

These are the two selections when entering the NETWORK Mode.

Create Stage

Select this option to create a battle.

Join Battle

Select this option to join a battle.
Select the room by looking at the DJ Names and begin the battle.



NETWORK

SONG SELECTION SCREEN

The DJ who selects the CREATE STAGE option can select a song. After the DJ selects a song, the battle will begin.



NETWORK

NETWORK BATTLE SCREEN

Score Leader

This informs you that you are currently winning. The score Leader will switch between the two DJs in real time according to the changes in scores.



NETWORK

NETWORK BATTLE SCREEN

Score

This score on the left side of the screen represents your score. The score on the right side of the screen represents your opponent's score.



DJMAX FEVER

NETWORK

NETWORK BATTLE SCREEN

Combo Bonus

This represents your combo bonus. You will receive a combo bonus if you can reach a target combo score before your opponent. This score can help determine the winner in tight situations.



NETWORK

NETWORK BATTLE SCREEN

Title

This displays your current title.
If your opponent has a lower title
than you, you can get higher
compensation points in the final
results.



NETWORK

NETWORK BATTLE SCREEN

Opponent Combo

This displays your opponent's combo score.



DJMAX FEVER

NETWORK

NETWORK BATTLE SCREEN

Character [FEVER]

If you activate FEVER, your character icon will light to indicate FEVER use.



DJ MAX FEVER

COLLECTION

View your collection of unlocked goodies.

COLLECTION Main Screen

The COLLECTION main screen displays your DJ CLASS and your unlocked collection items such as images, collection disc, albums, movies, gears, notes, etc...



COLLECTION

RANKING PASSWORD

Obtain your ranking password
and view your records by
checking out www.djmaxfever.com



DJMAX FEVER

COLLECTION

ALBUM

Collect album images by completing certain tasks.



DJMAX FEVER

COLLECTION

DISC

Collect discs to see your current status. Collecting discs allow you to check various conditions such as accuracy, miss-number, combo achievements, etc... By collecting various discs, new songs and hidden items will appear.



DJMAX FEVER

COLLECTION

IMAGE

Collect images from the game and conceptual art. You can save an image as wallpaper and access it on the XMB. This will require at least 300KB of free space on the Memory Stick™.



DJMAX FEVER

COLLECTION

MEDIA

Watch hidden and unlocked videos in this mode.



DJ MAX FEVER

COLLECTION

HIDDEN TIP

There are 500 unlockable items in DJ Max Fever. Complete XTREME Challenges, perform high combos, gain GOLD and Experience points, and more importantly just enjoy DJ Max Fever to unlock everything. Most items will be rewarded by completing hidden tasks, but every item can be unlocked by logging in lots of play time.

DJ MAX FEVER

MV EDITION & OST

MV EDITION

Watch any of the unlocked music videos that are in DJ Max Fever. As you complete the songs, more videos will be rewarded to you.



DJ MAX FEVER

MV EDITION & OST

OST

Listen to any of the unlocked songs that are in DJ Max Fever. As you complete the songs, more songs will be rewarded to you.



DJMAX FEVER

CREDITS

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ONLINE USER AGREEMENT

Use of the online portion of this game is subject to your acceptance of the terms and conditions under the User License Agreement located within the game.

A full copy of the User Agreement is available at:

www.us.playstation.com/support/useragreements

ONLINE INTERACTIONS NOT RATED BY THE PEGI.

DJMAX FEVER

For more information on this game
and to download the full user manual,
please visit

(<http://pm-games.com/>)

